Xayah & Rakan

*The rebel and the charmer*

**Race**: *Vastaya* **Alignment**: *Chaotic Neutral / Lawful Neutral*  **Class**: *Mage / Feather thrower*

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Xayah and Rakan are two characters that play as one. Xayah has 65 HP, Rakan has 80 HP. Xayah & Rakan player chooses which character receives damage from attacks directed towards them. AoE attacks can hit only one of them, but the attacker chooses who receives the damage. In one turn, only Xayah or Rakan can use ability, except once per round, where they can use one ability each. If one of them is killed, the other one dies as well. If one of them is resurrected, the other one is resurrected as well.

**Rakan Abilities**:

1. ***Gleaming Quill***  
   **Active**: Deal 20 ranged damage. Heal Xayah and Rakan for 10 each at the end of the current round.  
   **Keywords**: Attack, Ranged, Heal.
2. ***Grand Entrance***  
   **Active**: Deals 20 melee damage and stuns the target this turn. This ability has hits first if used on the first turn of a round.  
   **Keywords**: Attack, Stun, Hits first.
3. ***Battle Dance***  
   **Active**: Rakan shields Xayah for 40 damage this turn. This ability may be used twice per round.  
   **Keywords**: Hits first, Shield.
4. ***Fey Feathers***  
   **Passive**: At the start of each round, Rakan gains 10 shield that lasts until the end of the round.
5. ***The Quickness*** *(Ultimate)*  
   **Passive**: Requirement is the usage of “***Gleaming Quill***”, “***Double Feathers***” and “***Battle Dance*** and***Clean Cuts***” in that order.  
   **Active**: Xayah & Rakan have hits first and win speed ties until the end of this round. Xayah may use another ability this turn (this will not consume once per round double ability usage, but it cannot be used on this turn).



**Xayah Abilities**:

1. ***Double Feathers***  
   **Active**: Deal 15 + 15 ranged damage to one target while also applying 2 stacks of Feathers on the target. Even if the attack is dodged, Feather stacks are still applied.  
   **Keywords**: Attack, Ranged.
2. ***Deadly Plumage***  
   **Active**: Deals 10 ranged damage to the target applying one Feather stack and 15 damage to everyone who attacked Xayah & Rakan with melee attack this turn while also applying one Feather stack to the attackers.  
   **Keywords**: Attack, Ranged.
3. ***Bladecaller***  
   **Active**: Xayah calls back all the feather stacks she has on her enemies dealing 10 damage per feather stack. Xayah may use another ability this turn. This ability hits first. (This ability is not attack, so it cannot be blocked, but still can be evaded or shielded)  
   **Keywords**: Effect. Haste. Hits first.
4. ***Clean Cuts***  
   **Active**: Xayah sends 3 (+1 for each feather that is on the target) feathers that deal 5 damage each to the one target and applies 3 feather stacks on that target.  
   **Keywords**: Attack.
5. ***Featherstorm*** *(Ultimate)*  
   **Passive**: Requirement is the usage of “***Double Feathers***”, “***Grand Entrance***” and “***Deadly Plumage*** and ***Battle Dance***” in that order.  
   **Active**: Xayah dodges every attack on her during this turn and applies 5 Feather stacks to all enemies. (Rakan can be damaged with AoE attacks during this round)  
   **Keywords**: Hits first, Dodge, Effect.

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